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The Waite Group's Object-oriented Programming in Turbo C++- Robert Lafore 1991 Professionals, students and computer hackers will all appreciate this new guide's thorough but focused approach to learning C++. The author of the bestselling Turbo C Programming for the IBM (250,000 copies in print) teaches object-oriented programming from the ground up.

Object-Oriented Programming in C++-Robert Lafore 1997-12-18 Object-Oriented Programming in C++ begins with the basic principles of the C++ programming language and systematically introduces increasingly advanced topics while illustrating the OOP methodology. While the structure of this book is similar to that of the previous edition, each chapter reflects the latest ANSI C++ standard and the examples have been thoroughly revised to reflect current practices and standards. Educational Supplement Suggested solutions to the programming projects found at the end of each chapter are made available to instructors at recognized educational institutions. This educational supplement can be found at www.prenhall.com, in the Instructor Resource Center.

Advanced Turbo C Programming-Keith Weiskamp 2014-05-10 Advanced Turbo C Programming provides the necessary programming tools for programmers who are interested in learning new skills in developing some useful tools and PC applications using the Turbo C Version 1.5 programming language and environment. This book covers both the advanced programming features of the IBM PC and Turbo C. It is organized into five sections. In Section 1 the proposed ANSI standard features, tips and techniques about C programming style, working with the C preprocessor, and tips for using pointers and managing memory allocation tasks are introduced. Section 2 discusses techniques for constructing useful and reliable data structures from linked lists to binary trees. The third section provides the complete Turbo C I/O system and takes an in-depth look at the many tools that Turbo C provides for accessing files and other I/O devices. Section 4 explains the techniques for interacting with DOS and the special features of Turbo C such as the Borland Graphic Interface (BGI). The final section, Section 5 presents the tools and techniques for developing Turbo C-like user interfaces, such as pop-up windows, pop-up menus, and pulldown menus. Computer programmers will find the text invaluable.

The Waite Group's Essential Guide to Turbo C-Nabajyoti Barkakati 1989 Details all functions of the Turbo C 2.0, and offers tutorials on their uses as well as debugged examples

Object-Oriented Programming In Microsoft C ++ -LAFORE ROBERT 1994

C Primer Plus-Stephen Prata 2013-11-25 C Primer Plus is a carefully tested, well-crafted, and complete tutorial on a subject core to programmers and developers. This computer science classic teaches principles of programming, including structured code and top-down design. Author and educator Stephen Prata has created an introduction to C that is instructive, clear, and insightful. Fundamental programming concepts are explained along with details of the C language. Many short, practical examples illustrate just one or two concepts at a time, encouraging readers to master new topics by immediately putting them to use. Review questions and programming exercises at the end of each chapter bring out the most critical pieces of information and help readers understand and digest the most difficult concepts. A friendly and easy-to-use self-study guide, this book is appropriate for serious students of programming, as well as developers proficient in other languages with a desire to better understand the fundamentals of this core language. The sixth edition of this book has been updated and expanded to cover the latest developments in C as well as to take a detailed look at the new C11 standard. In C Primer Plus you'll find depth, breadth, and a variety of teaching techniques and tools to enhance your learning: Complete, integrated discussion of both C language fundamentals and additional features Clear guidance about when and why to use different parts of the language Hands-on learning with concise and simple examples that develop your understanding of a concept or two at a time Hundreds of practical sample programs Review questions and programming exercises at the end of each chapter to test your understanding Coverage of generic C to give you the greatest flexibility

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Turbo C Programming for the IBM-Robert Lafore 1987

The Waite Group's Essential Guide to Turbo C-Nabagyoty Barkakati 1989

U.S. Marines in the Persian Gulf, 1990-1991-Charles J. Quilter 1993 This monograph is a preliminary accounting of the role of the U.S. Marine Corps' senior command in the Persian Gulf conflict from 8 August 1990 to 16 April 1991. It is one of a series covering the operations of the 1st Marine Division; the 2d Marine Division; the 3d Marine Aircraft Wing; Combat Service Support Element, comprised of 1st and 2d Force Service Support Groups units; Marines afloat in Desert Shield and Desert Storm; and humanitarian relief operations in northern Iraq and Turkey.

Object-Oriented Programming with ANSI and Turbo C++-Ashok Kanthame 2003 A student-friendly, practical and example-driven book, Object-Oriented Programming with ANSI and Turbo C++ gives you a solid background in the fundamentals of C++ which has emerged as a standard object-oriented programming language. This comprehensive book, enriched with illustrations and a number of solved programs, will help you unleash the full potential of C++. Prof. Kanthame explains each concept in an easy-to-understand manner and takes you straight to applications. He believes that practice makes a man perfect, and this book aims at making you one.

C Primer Plus-Stephen Prata 2002 The new classic! C Primer Plus, now in its 5th edition, has been revised to include over 20 new programming exercises, newly improved examples and the new ANSI/ISO standard, C99. Task-oriented examples will teach you the fundamentals of C programming. From extended integer types and compound literals to Boolean support and variable-length arrays, you will learn to create practical and real-world applications with C programming. Review questions and programming exercises at the end of each chapter will reinforce what you have learned. This friendly and easy-to-use self-study guide will help you understand the fundamentals of this core programming language.

Interfacing with C++-Jayantha Katupitiya 2006-05-14 Learn to write C++ programs by interfacing a computer to a wide range of popular and fundamental real-world technologies. Unique and original approach to use the PC to do real things- not just number crunching and graphics - but writing programs to interact with the outside world. Learn C++ programming in an enjoyable and powerful way. Includes a purpose-designed circuit board

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Red Hat Fedora Linux Secrets-Naba Barkakati 2005-09-19 Featuring the latest changes in Fedora Core, this book offers valuable new secrets for Fedora users, including yum, mail filtering with SpamAssassin, mandatory access control with Security Enhanced Linux (SELinux), and improved device handling with udev. Demonstrates how to use Linux for real-world tasks, from learning UNIX commands to setting up a secure Java-capable Web server for a business Because Fedora Core updates occur frequently, the book contains a helpful appendix with instructions on how to download and install the latest release of Fedora Core The DVD contains the Fedora distribution as well as all binary code packages and source code

C++ Primer Plus-Stephen Prata 2011-10-18 C++ Primer Plus, Sixth Edition New C++11 Coverage C++ Primer Plus is a carefully crafted, complete tutorial on one of the most significant and widely used programming languages today. An accessible and easy-to-use self-study guide, this book is appropriate for both serious students of programming as well as developers already proficient in other languages. The sixth edition of C++ Primer Plus has been updated and expanded to cover the latest developments in C++, including detailed localizations for the C++11 standard. Author and educator Stephen Prata has created an introduction to C++ that is instructive, clear, and insightful. Fundamental programming concepts are explained along with details of the C++ language. Many short, practical examples illustrate just one or two concepts at a time, encouraging readers to master new topics by immediately putting them to use. Review questions and programming exercises at the end of each chapter help readers zero in on the most critical information and digest the most difficult concepts. In C++ Primer Plus, you’ll find depth, breadth, and a variety of teaching techniques and tools to enhance your learning: A new detailed chapter on the changes and additional capabilities introduced in the C++11 standard Complete, integrated discussion of both basic C language and additional C++ features A clear, step-by-step guide to using a feature Hands-on learning with concise and simple examples that develop your understanding a concept or two at a time Hundreds of practical sample programs Review questions and programming exercises at the end of each chapter to test your understanding Coverage of generic C++ gives you the greatest possible flexibility Teaches the ISO standard, including discussions of templates, the Standard Template Library, the string class, exceptions, RTTI, and namespaces Table of Contents 1: Getting Started with C++ 2: Setting Out to C++ 3: Dealing with Data 4: Compound Types 5: Loops and Relational Expressions 6: Branching Statements and Logical Operators 7: Functions C++ 11 Programming Modules 8: Adventures in Functions 9: Memory Models and Namespaces 10: Objects and Classes 11: Working with Classes 12: Classes and Dynamic Memory Allocation 13: Class Inheritance 14: Reusing Code in C++ 15: Friends, Exceptions, and More 16: The string Class and the Standard Template Library 17: Input, Output, and Files 18: The New C++11 Standard A Number Bases B C++ Reserved Words C The ASCII Character Set D Operator Precedence E Other Operators F The string Template Class G The Standard Template Library Methods and Functions H Selected Readings and Internet Resources I Converting to ISO Standard C++ J Answers to Chapter Reviews

A Complete Guide to Programming in C++-Ulla Kirch-Prinz 2002 This guide was written for readers interested in learning the C++ programming language from scratch, and for both novice and advanced C++ programmers wishing to enhance their knowledge of C++. The text is organized to guide the reader from elementary language concepts to professional software development, with in depth coverage of all the C++...
They are demanding a participation in how companies conceive, develop, and deliver value to them. It is not surprising, therefore, to hear that a large number of consumers are more knowledgeable, networked, and vocal. For them consumption is not merely an act of buying products and services, but an expression of their creative potential. Consequently, they are demanding a say and a voice in how companies conceive, develop, and deliver value to them. It is not surprising, therefore, to hear that a large number of companies are transforming how they innovate—not only in terms of developing new products and services, but in how they are created, delivered, and supported to customers. Open innovation thinking, where companies collaborate with suppliers, distributors, and customers to co-create unique value, is fast replacing traditional thinking that viewed innovation as a proprietary activity and marketing as a static, one-way broadcast. However, while there is significant advocacy and buy-in for collaborating with customers, there is little guidance for companies on how to undertake the journey from applause and appreciation to execution. Only reading about others' success stories—Nike, Hallmark, P&G, Mozilla, etc.—is not sufficient for helping a company develop a blueprint for themselves. In Customer Driven Innovation, strategy and branding consultant Gaurav Bhalla presents a concrete framework to help companies systematically and effectively design and implement collaborative innovation programs with their customers that can be applied in both business-to-business and business-to-consumer contexts. The authors describe how today's technologies allow companies to create dynamic dialogues with their customers through shared networks, virtual marketing techniques, and blogs to develop deeper relationships that reinforce brand loyalty and ultimately drive growth. They challenge traditional approaches to market research that measure "customer satisfaction" from a rear-window perspective, and help companies and their customers look forward instead.

Digital Fundamentals, 11th Edition by Pearson

The Waite Group's New C Primer Plus

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Collaboration and Co-creation

A Retargetable C Compiler

Data Structures & Algorithms in Java

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The Waite Group's C++ Programming

The Best of Verity Stob

The Waite Group's Turbo C Programming for PC

Absolute Beginner's Guide to C

A Retargetable C Compiler—Christopher W. Fraser 1995 This book brings a unique treatment of compiler design to the professional who seeks an in-depth examination of a real-world compiler. Chris Fraser of AT&T Bell Laboratories and David Hanson of Princeton University codeveloped lcc, the retargetable ANSI C compiler that is the focus of this book. They provide complete source code for lcc; a target-independent front end and three target-dependent back ends are packaged as a single program designed to run on three different platforms. Rather than transfer code into a text file, the book and the compiler itself are generated from a single source to ensure accuracy.

Data Structures & Algorithms in Java—Lafore 2003-09 Data Structures and Algorithms in Java, Second Edition is designed to be easy to read and understand although the topic itself can be quite complicated. Algorithms are the procedures that software programs use to manipulate data structures. Besides clear and simple example programs, the author includes a workshop as a small demonstration program executable on a web browser. The programs demonstrate in graphical form what data structures look like and how they operate. In the second edition, the program is rewritten to improve operation and clarify the algorithms, the example programs are revis.

The Waite Group’s Microsoft C Programming for the PC—Robert Lafore 1989

The Waite Group’s C++ Programming—John Thomas Berry 1992 The perfect primer for all intermediate and advanced C++ programmers! A completely updated outlook on incorporating object-oriented programming with C++. – Includes many practical explanations and examples – Beneficial to both UNIX and DOS programmers – Advances readers to power programmer status quickly.

Collaboration and Co-creation—Gaurav Bhalla 2010-11-02 Today's consumers are more knowledgeable, networked, and vocal. For them consumption is not merely an act of buying products and services, but an expression of their creative potential. Consequently, they are demanding a say and a voice in how companies conceive, develop, and deliver value to them. It is not surprising, therefore, to hear that a large number of